## Ruins of Montarek: Sample ACE Solutions Investigation 1: #6 Investigation 2: #6 Investigation 3: #4 Investigation 4: #5

ACE Question					Possible Solution
Investigation 1					
6. Make a cube model of the building represented by the base plan. Then, match the building with the correct set of plans.					6. It is much harder to make the perspective drawings and plans than it is to build and match. So students are asked to do the latter here
1	3	2	3		Their buildings should look like (top
1	2	1			surfaces are outlined in red):
See str	1 udent te	xt for s	ets of b	uilding plans.	Image: Wight of the second



view and front view are unchanged. Make a base plan of the new building.

d. Rebuild the original building. What is the greatest number of cubes you can move so that the base outline is unchanged? Explain your answer and make a base plan of the new building. that is the greatest number of cubes in that row of the base plan. (See arrow pointing horizontally.)



b. If we want the front view to be unchanged then we need to retain the idea of 3 towers as described above (see \*). On the original building we must have a tower of 3, a tower of 1 and a tower of 2, in that order from the left. But any cubes on the original building that are in front of or behind the tower of 3 can be removed; likewise any that are in front of or behind the tower of 2. There are several ways to remove blocks without changing the front view. All those colored in red could be removed.



c. All those colored in blue could be removed, without altering front or right views.







both views can be matched.
If we analyze the other entries on the base plan we see that we can not make any changes if we have to match the front, right and top views.
The building drawn in #4 is the ONLY building that matches the top, front and right views shown here.