## Ruins of Montarek: Sample ACE Solutions <br> Investigation 1: \#6 <br> Investigation 2: \#6 <br> Investigation 3: \#4 <br> Investigation 4: \#5

| ACE Question |  |  |
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| Investigation 1 |  |  |
| 6. <br> Make a cube model of the building <br> represented by the base plan. Then, match <br> the building with the correct set of plans. | 6. <br> It is much harder to make the perspective <br> drawings and plans than it is to build and <br> match. So students are asked to do the <br> latter here. <br> 1 | 3 |


|  | Right <br> Base <br> Now it should be clear which set of plans matches the building. |
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| Investigation 2 |  |
| 6. <br> Use your cubes to construct the building shown on this base plan: <br> looking from front <br> a. Draw a set of plans for the building on grid paper. <br> b. Remove two cubes from the building so that the front view is unchanged. Make a base plan of the new building. <br> c. Rebuild the original building. Remove one cube so that the right | 6. <br> Students should make the building with cubes and rotate it to see front, right and top views. <br> a. *The front view will show 3 towers of cubes. The leftmost tower must be 3 cubes high, because that is the greatest number of cubes used in the leftmost row of the base plan. (See arrow pointing vertically up.) The middle tower will be 1 cube high. The right tower will be 2 cubes high. <br> Front <br> The right view will also show 3 towers of cubes. The rightmost tower must be 3 cubes high because |






|  | both views can be matched. <br> If we analyze the other entries on the <br> base plan we see that we can not make <br> any changes if we have to match the <br> front, right and top views. |
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| The building drawn in \#4 is the ONLY <br> building that matches the top, front and <br> right views shown here. |  |

