## FILLING AND WRAPPING Three Dimensional Measurement

| Instructional Time and Investigations | 23 days | - Inv. 1: Building Smart Boxes: Rectangular Prisms (4 Problems) <br> - Inv. 2: Polygonal Prisms (3 Problems) <br> - Inv. 3: Area and Circumference of Circles (4 Problems) <br> - Inv. 4: Cylinders, Cones, and Spheres (5 Problems) |
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| Goals | Surface Areas and Volumes of Polygonal Prisms and Cylinders: Understand surface areas and volumes of prisms and cylinders and how they are related <br> - Prisms are named for their bases. The name of a prism indicates the number of vertices, edges, and faces the prism has. <br> - Slicing prisms vertically, horizontally, or on a slant can expose different shapes of cross-sections, depending on which of the original edges are intersected. <br> - Comparing, reasoning about, and extending what you know about area and volume leads to an understanding of the formulas for finding the surface area and volume of prisms, cones, and pyramids. <br> - Proportional changes to dimensions of the sides of a prism lead to predictable changes in the surface area and the volume. | Areas and Circumferences of Circles: Understand the areas and circumferences of circles and how they are related. <br> - Approximations of the ratio of the circumference of a circle to the circle's diameter lead to exact formulas for the area and circumference of a circle. <br> Volumes of Spheres and Cones: Understand the relationships between the volumes of cylinders and the volumes of cones and spheres. <br> - Comparing, reasoning about, and extending what you know about area of circles and volume of cylinders leads to an understanding of the formulas for finding the volume of cones and spheres. |
| Common Core Standards | Common Core Standards for Mathematical Practice <br> MP.1: Make sense of problems and persevere in solving them. <br> MP.2: Reason abstractly and quantitatively. <br> MP.3: Construct viable arguments and critique the reasoning of others. <br> MP.4: Model with mathematics. <br> MP.5: Use appropriate tools strategically. <br> MP.6: Attend to precision. <br> MP.7: Look for and make use of structure. <br> MP.8: Look for and express regularity in repeated reasoning. | Common Core Content Standards <br> 7.NS.A.3: Solve real-world and mathematical problems involving the four operations with rational numbers. <br> 7.G.A. 1 Solve problems involving scale drawings of geometric figures, including computing actual lengths and areas from a scale drawing and reproducing a scale drawing at a different scale. <br> 7.G.A.3: Describe the two-dimensional figures that result from slicing three-dimensional figures, as in plane sections of right rectangular prisms and right rectangular pyramids. <br> 7.G.B.4: Know the formulas for the area and circumference of a circle and use them to solve problems; give an informal derivation of the relationship between the circumference and area of a circle. <br> 7.G.B.6: Solve real-world and mathematical problems involving area, volume and surface area of two- and three-dimensional objects composed of triangles, quadrilaterals, polygons, cubes, and right prisms. <br> Also 7.RP.A.2, 7.EE.A.1, 7.EE.A. 2 |


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|  | Content Connections to Other Units |  |
| Goals of the Unit | Prior Work | Future Work |
| Surface Areas and Volumes of Polygonal Prisms and Cylinders Understand surface areas and volumes of prisms and cylinders and how they are related. | - Interpreting area as the number of squares that cover a two-dimensional figure (Covering and Surrounding) <br> - Interpreting perimeter as the number of linear units that surround a twodimensional figure; interpreting area as the number of squares that cover a two-dimensional figure (Covering and Surrounding) <br> - Comparing areas and perimeters of different two-dimensional figures (Covering and Surrounding) <br> - Studying the relationship between perimeter and area in rectangles (Covering and Surrounding) | - Finding volumes of cylinders, cones, and spheres (Say It With Symbols) <br> - Comparing linear, quadratic, and cubic relationships by analyzing the measurements of a cube (Frogs, Fleas, and Painted Cubes) <br> - Developing strategies for finding the distance between two points on a coordinate grid (Looking for Pythagoras) <br> - Finding the Pythagorean Theorem and using it to solve problems (Looking for Pythagoras) <br> - Algebraically analyzing the relationship between perimeter and area in rectangles (Frogs, Fleas, and Painted Cubes) |
| Areas and Circumferences of Circles: Understand the areas and circumferences of circles and how they are related. | - Developing strategies and algorithms for finding the perimeter and area of rectangles, triangles, parallelograms, and composite figures (Covering and Surrounding; Stretching and Shrinking) | - Finding the equation of a circle (Looking for Pythagoras) <br> - Using variables to represent a variety of relationships algebraically (Thinking With Mathematical Models; Looking for Pythagoras; Growing, Growing, Growing; Frogs, Fleas, and Painted Cubes; Say It With Symbols) |
| Volumes of Spheres and Cones: Understand the relationships between the volumes of cylinders and the volumes of cones and spheres. | - Enlarging, shrinking, and distorting two-dimensional figures (Stretching and Shrinking) <br> - Scaling quantities up and down using ratios and proportions (Comparing and Scaling) | - Describing the relationships among volumes of cylinders, cones, and spheres with algebraic equations (Say It With Symbols) |

