	FILLING AND WRAPPING Three Dimensional Measurement		
Instructional Time and Investigations	23 days	<ul> <li>Inv. 1: Building Smart Boxes: Rectangular Prisms (4 Problems)</li> <li>Inv. 2: Polygonal Prisms (3 Problems)</li> <li>Inv. 3: Area and Circumference of Circles (4 Problems)</li> <li>Inv. 4: Cylinders, Cones, and Spheres (5 Problems)</li> </ul>	
Goals	<ul> <li>Surface Areas and Volumes of Polygonal Prisms and Cylinders: Understand surface areas and volumes of prisms and cylinders and how they are related</li> <li>Prisms are named for their bases. The name of a prism indicates the number of vertices, edges, and faces the prism has.</li> <li>Slicing prisms vertically, horizontally, or on a slant can expose different shapes of cross-sections, depending on which of the original edges are intersected.</li> <li>Comparing, reasoning about, and extending what you know about area and volume leads to an understanding of the formulas for finding the surface area and volume of prisms, cones, and pyramids.</li> <li>Proportional changes to dimensions of the sides of a prism lead to predictable changes in the surface area and the volume.</li> </ul>	<ul> <li>Areas and Circumferences of Circles: Understand the areas and circumferences of circles and how they are related.</li> <li>Approximations of the ratio of the circumference of a circle to the circle's diameter lead to exact formulas for the area and circumference of a circle.</li> </ul>	<ul> <li>Volumes of Spheres and Cones: Understand the relationships between the volumes of cylinders and the volumes of cones and spheres.</li> <li>Comparing, reasoning about, and extending what you know about area of circles and volume of cylinders leads to an understanding of the formulas for finding the volume of cones and spheres.</li> </ul>
Common Core Standards	<ul> <li>Common Core Standards for Mathematical Practice</li> <li>MP.1: Make sense of problems and persevere in solving them.</li> <li>MP.2: Reason abstractly and quantitatively.</li> <li>MP.3: Construct viable arguments and critique the reasoning of others.</li> <li>MP.4: Model with mathematics.</li> <li>MP.5: Use appropriate tools strategically.</li> <li>MP.6: Attend to precision.</li> <li>MP.7: Look for and make use of structure.</li> <li>MP.8: Look for and express regularity in repeated reasoning.</li> </ul>	<ul> <li>Common Core Content Standards</li> <li>7.NS.A.3: Solve real-world and mathematical problems involving the four operations with rational numbers.</li> <li>7.G.A.1 Solve problems involving scale drawings of geometric figures, including computing actual lengths and areas from a scale drawing and reproducing a scale drawing at a different scale.</li> <li>7.G.A.3: Describe the two-dimensional figures that result from slicing three-dimensional figures, as in plane sections of right rectangular prisms and right rectangular pyramids.</li> <li>7.G.B.4: Know the formulas for the area and circumference of a circle and use them to solve problems; give an informal derivation of the relationship between the circumference and area of a circle.</li> <li>7.G.B.6: Solve real-world and mathematical problems involving area, volume and surface area of two- and three-dimensional objects composed of triangles, quadrilaterals, polygons, cubes, and right prisms.</li> <li>Also 7.RP.A.2, 7.EE.A.1, 7.EE.A.2</li> </ul>	

	Content Connections to Other Units			
Goals of the Unit	Prior Work	Future Work		
Surface Areas and Volumes of Polygonal Prisms and Cylinders Understand surface areas and volumes of prisms and cylinders and how they are related.	<ul> <li>Interpreting area as the number of squares that cover a two-dimensional figure (<i>Covering and Surrounding</i>)</li> <li>Interpreting perimeter as the number of linear units that surround a two-dimensional figure; interpreting area as the number of squares that cover a two-dimensional figure (<i>Covering and Surrounding</i>)</li> <li>Comparing areas and perimeters of different two-dimensional figures (<i>Covering and Surrounding</i>)</li> <li>Studying the relationship between perimeter and area in rectangles (<i>Covering and Surrounding</i>)</li> </ul>	<ul> <li>Finding volumes of cylinders, cones, and spheres (<i>Say It With Symbols</i>)</li> <li>Comparing linear, quadratic, and cubic relationships by analyzing the measurements of a cube (<i>Frogs, Fleas, and Painted Cubes</i>)</li> <li>Developing strategies for finding the distance between two points on a coordinate grid (<i>Looking for Pythagoras</i>)</li> <li>Finding the Pythagorean Theorem and using it to solve problems (<i>Looking for Pythagoras</i>)</li> <li>Algebraically analyzing the relationship between perimeter and area in rectangles (<i>Frogs, Fleas, and Painted Cubes</i>)</li> </ul>		
Areas and Circumferences of Circles: Understand the areas and circumferences of circles and how they are related.	• Developing strategies and algorithms for finding the perimeter and area of rectangles, triangles, parallelograms, and composite figures (Covering and Surrounding; Stretching and Shrinking)	<ul> <li>Finding the equation of a circle (Looking for Pythagoras)</li> <li>Using variables to represent a variety of relationships algebraically (Thinking With Mathematical Models; Looking for Pythagoras; Growing, Growing, Growing; Frogs, Fleas, and Painted Cubes; Say It With Symbols)</li> </ul>		
Volumes of Spheres and Cones: Understand the relationships between the volumes of cylinders and the volumes of cones and spheres.	<ul> <li>Enlarging, shrinking, and distorting two-dimensional figures (<i>Stretching and</i> <i>Shrinking</i>)</li> <li>Scaling quantities up and down using ratios and proportions (<i>Comparing and</i> <i>Scaling</i>)</li> </ul>	• Describing the relationships among volumes of cylinders, cones, and spheres with algebraic equations (Say It With Symbols)		

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